

redits & Acknowledgements

This program would not have been possible without the enormous help of Ingemar Ragnemalm's [Sprite Animation Toolkit](#), an outstanding programmer's library for making sprite-based animation which is available on the Internet; I recommend it for anyone wishing to use animation in their program. Thanks also go to Matt Slot, who designed the library routines used for the screen fade, and Eric Oehler of Kiwi Media, whose designs gave rise to the enemy battleship.

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he Shareware Thing

Yes, The Missions of Starship Reliant! is shareware. If you plan on keeping it, please register by paying the US\$15 shareware fee. An order form can be found on the following page, suitable for printout. Send the completed order form along with cash, check or money order (payable to Michael Rubin) to:

Michael A. Rubin
DoD Productions
1309 West Flourney St, Suite 2
Chicago, IL 60607-3336.

inal Words

I do appreciate the help everyone has given me on this project, and I'm certainly open for more. If anyone has any suggestions to improve the game, let me know. I can be reached via Internet (U33393@uicvm.uic.edu), CompuServe (74542,360), or AmericaOnline (DoDProdctn). I can also be reach by snail mail at the address above.

Long Live The Interplanetary Alliance!

[Click the icon below to launch the game application.](#)